

Aether

The Journal of Media Geography

Aether—a substance formerly thought to permeate all space
Oxford English Dictionary

Aether offers a forum that examines the geography of media, including cinema, television, the Internet, music, art, advertising, newspapers and magazines, video and animation.

We invite inquiries into the production, distribution, exhibition, and consumption of all types of media and thus we will offer critical, pedagogical and discursive content that views the world in new and exciting ways.

We welcome submissions from anyone wishing to publish material that extends the boundaries of the traditional academic journal. We encourage work that is highly visual or aural, including video, and will actively promote material that makes use of our digital technologies.

Guidelines for Submissions

Aether will examine geographies of the various forms of media, including cinema, television, the Internet, music, art, advertising, newspapers and magazines, video and animation.

It is our goal to provide a space for contributions to current issues surrounding media, beginning with constructions of space and place, cultural landscapes, society, and identity.

Media extends beyond representational bounds so **Aether** envisions these geographies as part of a broader industrial and political complex in which culture is an economic commodity set within the wider frame of a global and postmodern era.

Aether seeks to explore new links between cultural politics, cultural industries and our daily lived experiences; from our cities, to streets, to living rooms, to imaginations.

We encourage submissions that investigate the production, distribution, exhibition, and consumption of all types of media as well as the critical, pedagogical and discursive logic of representations.

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<http://geogdata.csun.edu/~aether/>